10/12125)

Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 10721251 Effective October 1, 2003 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN (Column 2) TYPE (Column 1) OR SMALL ENTITY **TOTAL CLAIMS** 10 RATE FEE RATE FEE BASIC FEE BASIC FEE FOR NUMBER FILED NUMBER EXTRA 385.00 770.00 OR TOTAL CHARGEABLE CLAIMS 0 8 minus 20= X\$ 9= X\$18= OR 6 Z INDEPENDENT CLAIMS minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL 770 OR **CLAIMS AS AMENDED - PART II** OTHER THAN **SMALL ENTITY** SMALL ENTITY OR (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-4 REMAINING NUMBER **PRESENT** TIONAL TIONAL RATE RATE **AFTER PREVIOUSLY EXTRA** ENDMENT FEE FEE **AMENDMENT** PAID FOR DWW Total Minus X\$18= X\$ 9= OR Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-8 REMAINING NUMBER PRESENT RATE TIONAL TIONAL RATE MENDMENT **AFTER PREVIOUSLY EXTRA** FEE FEE AMENDMENT PAID FOR D 150 W Total Minus X\$ 9= X\$18= OR = / Independent Minus かむむ X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 3) (Column 2) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL AMENDMENT **AFTER PREVIOUSLY EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X43= X86= ΟŔ FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

OR

OR

+290=

TOTAL

+145=

ADDIT. FEE

TOTAL

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

"If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

****If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."